

right service court and only the opponent standing diagonally opposite of you shall receive the service. Serve until point is lost, then your partner shall serve next when you earn the serve back.

- 10. FAULT: The rules of Badminton consider the following as faults:
 - a. If the shuttle lands outside the boundaries of the court, passes through or under the net, fail to pass the net, touches the ceiling or side walls, touches the person or dress of a player or touches any other object or person.
 - b. If the initial point of contact with the shuttle is not on the striker's side of the net. (The striker may, however, follow the shuttle over the net with the racket in the course of a stroke.)
 - c. If a player touches the net or its supports with racket, person or dress, invades an opponent's court over the net with racket or person except as permitted.
 - d. If a player invades an opponent's court under the net with racket or person such that an opponent is obstructed or distracted or obstructs an opponent, that is prevents an opponent from making a legal stroke where the shuttle is followed over the net.
 - e. If a player deliberately distracts an opponent by any action such as shouting or making gestures.
 - f. If the shuttle is caught and held on the racket and then slung during the execution of a stroke.
 - g. If the shuttle is hit twice in succession by the same player with two strokes.
 - h. If the shuttle is hit by a player and the player's partner successively or touches a player's racket and continues towards the back of that player's court.
 - i. If a player is guilty of flagrant, repeated or persistent offences under Law of Continuous Play, Misconduct, Penalties.
 - j. If, on service, the shuttle is caught on the net and remains suspended on top, or, on service, after passing over the net is caught in the net.
- 11. LET: Lets are called by the player, as there will be no umpire in order to halt play.
 - a. If a shuttle is caught in the net and remains suspended on top or, after passing over the net, is caught in the net, it shall be a 'let' except on service.

b.

- 15. UNSPORTSMANLIKE CONDUCT: Any unsportsmanlike conduct including, but not limited to, arguments with officials by any player, coach, manager, or spectator, flagrant fouling, fighting, etc. will result in expulsion of that individual and/or team from further participation in that scheduled game. Officials/supervisors have the authority to impose penalties for teams behaving in an unsportsmanlike manner.
- 16. BENCH CONDUCT: All substitutes, coaches, and spectators must adhere to Intramural Sports and Burdick Field/Court rules, and are subject to the authority of the Intramural Sports Supervisor and all sportsmanship-related rules and policies.
- 17. DRUG, ALCOHOL & TOBACCO POLICY: Teams and fans are not permitted to bring alcohol, and/or drugs, or come under the influence of alcohol and/or drugs. Teams and fans are also not permitted to use any tobacco products in Burdick Hall. Violators may be removed from the facilities with possible forfeiture of the game, at the discretion of the Supervisor.
- 18. INTRAMURAL POLICIES: Team captains are responsible for making sure that all members of their teams are aware of all Intramural Sports policies and rules. Captains are responsible for their findividuals on their team.

CO-ED TEAMS

- 19. TEAMS: Teams are made up of one male and one female.
- 20. RULES DIFFERENCES: There are no other differences. The game will be played as described above.